



## TEAM PENNING RULES and CODE OF CONDUCT

- Twenty-one (21) to thirty (30) head of cattle must be used (30 head being preferable) with three (3) numbered / coloured collars on ten (10) or seven (7) head. Maximum runs per herd 3.
- Cattle will be changed immediately following the tenth (10th) or seventh (7th) run, unless the decision has been made with remaining teams and committee that the competition can be completed with those existing cattle.
- The arena is set up in two (2) sections, with a pen one end. Pen set up as per ATPA dimensions and placement (as per attachment)
- A white line is drawn separating cattle & riders. This will be used as the cattle line.
- When the judge is ready he/she will give the team the signal to cross the line and will give them their designated colour/number once the first rider crosses the cattle line. At this point time will commence.
- Team will have a designated time in which the event is to be completed with three (3) or less head penned. A warning whistle will be sounded when the team has thirty (30) seconds remaining. Time will be advised prior to the commencement of the event.
- No more than five (5) head of cattle shall be allowed at any time over the pen side of the line. If there are more than five (5) head of cattle the team will be disqualified.
- Once all three (3) head of designated cattle have crossed to the pen side of the line, all three (3) riders **MUST** cross to pen side of line as soon as practical and pen the cattle, no rider can then cross back over to the herd side of the line, this results in disqualification. If only one (1) or two (2) head over the line & three (3) riders they may re cross the line, in a manner deemed to be acceptable to the judge
- **ANY ROUGH HANDLING OF STOCK WILL RESULT IN THE TEAM BEING DISQUALIFIED**

- At no time are horse and rider permitted to enter the pen to remove any incorrect cattle or when claiming time. The line of the gate will be determined by the judge on the day and be explained to the competitors before commencement of the competition. All horses must be under control when they reach the gate.
- Once the team has claimed the cattle penned, there must be a team member (it needs only to be one) blocking the gateway with hand raised to signal time. Time will be recorded when the judge is satisfied team has control over the penned stock. No time shall be recorded unless all incorrect cattle have returned to cattle side of the line.
- In the event that all claimed cattle have been penned and one or more breaks free, time will still be recorded with remaining penned cattle. The position of breakaway cattle will be disregarded.
- A competitor can compete three (3) times but not in the same team.
- No tie downs or rings are permitted.
- If a run is stopped by the judge, clocks must be stopped and a time recorded. A decision will be made at the end of the competition if a re-rerun is to be awarded. A re-run will not be given if there are placings with faster times. Judges decision is final.

## DISPUTES

- Disputes in judge's decision MUST be handled through correct procedures i.e.: A fee of \$50 up front and complaint must be lodged at secretaries office during the competition, judges may only be approached or questioned by a single team member in direct relation to their own team/s run. If this is breached that team will receive a fine of \$50 and will be disqualified from that competition. Money will be refunded if claim is upheld. Judge to make notes on teams' disqualification if it is disputed.

## DISQUALIFICATION

- Rough handling of stock – this includes hitting cattle.
- If a rider falls from horse in competition it will be the judge's decision whether the rider is in danger and if so the team will be disqualified. Judges discretion whether run is to continue – no blocking or chasing of cattle on foot.

## POLICY

### ANIMAL CARE

- In the case of an animal being injured, appropriate assistance will be provided or whereby a decision to put the animal down it will be disposed of humanely and as quickly as possible.

# PEN LAYOUT

## **TEAM PENNING**

